



Let's get your sprite to run around in a random way.

What blocks do we need?



Let's get coding:

1. Open SCRATCH
2. Open a new file
3. Add 1 **new** sprite. What animals or objects appear to move randomly? Fish/ Butterfly?
4. Add a **background** that matches your sprite.
5. Use the above blocks to make your sprite (character) move in a random way.

